

# Martingales and sequential tests from the viewpoint of game-theoretic probability

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## List of Tokyo papers

- 1 “On a simple strategy weakly forcing the strong law of large numbers in the bounded forecasting game”, Kumon and Takemura. *Ann. Inst. Stat. Math.*, **60**, 801–812. 2008.
- 2 “Game theoretic derivation of discrete distributions and discrete pricing formulas”, Takemura and Taiji Suzuki. *J. Japan Stat. Soc.*, **37**, 87–104. 2007.
- 3 “Capital process and optimality properties of Bayesian Skeptic in the fair and biased coin games”, Kumon, Takemura and Takeuchi. *Stochastic Analysis and Applications*, **26**, 1161–1180. 2008.
- 4 “Game-theoretic versions of strong law of large numbers for unbounded variables”, Kumon, Takemura and A.Takeuchi. *Stochastics*, **79**, 449–468. 2007.
- 5 “Implications of contrarian and one-sided strategies for the fair-coin game”, Yasunori Horikoshi and Takemura. *Stochastic Processes and their Applications*, **118**, 2125–2142. 2008.
- 6 “A new formulation of asset trading games in continuous time with essential forcing of variation exponent”, Takeuchi, Kumon and Takemura. *Bernoulli*, **15**, 1243–1258. 2009.
- 7 “Multistep Bayesian strategy in coin-tossing games and its application to asset trading games in continuous time”, Takeuchi, Kumon and Takemura. *Stochastic Analysis and Applications*, **28**, 842–861. 2010.

## List of Tokyo papers

- 8 “The generality of the zero-one laws”, by Takemura, V.Vovk and G.Shafer. *Ann. Inst. Stat. Math.*, **63**, 873-886. 2011.
- 9 “New procedures for testing whether stock price processes are martingales”, Takeuchi, Takemura and Kumon. *Computational Economics*, **37**, No.1, 67–88. 2010.
- 10 “Sequential optimizing strategy in multi-dimensional bounded forecasting games”, Kumon, Takemura and Takeuchi. *Stochastic Processes and their Applications*, **121**, 155–183. 2011.
- 11 “Sequential optimizing investing strategy with neural networks”, Ryo Adachi and A.Takemura. *Expert Systems With Applications*. **38**, 12991–12998. 2011.
- 12 “Approximations and asymptotics of upper hedging prices in multinomial models”, by Ryuichi Nakajima, Masayuki Kumon, A.Takemura and Kei Takeuchi. arXiv:1007.4372v1. Submitted.
- 13 “Convergence of random series and the rate of convergence of strong law of large numbers in game-theoretic probability”, by Kenshi Miyabe and A.Takemura. arXiv:1103.1426v1. Submitted.

# Background on game-theoretic probability (GTP)

- Kolmogorov's Grundbegriffe (1933) established measure theoretic probability. It justifies mathematical operations such as limiting operations.
- On this firm ground, probability theory found applications in many fields.
- Axiomatic construction: probability is not defined by itself, like “points” or “lines”. This actually broadened the applicability of probability theory.
- “Probability is just the Lebesgue measure”, K.Ito, 1944.
- On the other hand, foundational arguments, such as Richard von Mises's collectives, have been almost forgotten by probabilists.
- Kolmogorov himself was somewhat hesitant:
  - proposal of Kolmogorov complexity

## Kolmogorov's thought

From Kolmogorov (1963) "On tables of random numbers", Sankhya:

The set-theoretic axioms of probability theory, in whose formulation it was my lot to take part, allowed to eliminate most of the difficulties in constructing the mathematical apparatus appropriate for numerous applications of probabilistic methods, and so successfully, that the problem of finding the causes of the applicability of mathematical probability theory was felt by many researches to be of secondary importance.

I have already expressed the point of view that the basis of the applicability of the mathematical theory of probability to random events of the real world is the *frequency approach to probability* in one form or another, which was so strongly advocated by von Mises.

[By the way, I personally felt that the enormous uncertainty after the March 11 tsunami and nuclear plant accident really can not be described by probability.]

# Randomness, incompressibility and martingale

- Question: which of the following two sequences are more random?
  - ① 10011010010100101111001010...
  - ② 10101010101010101010101010...
- Kolmogorov's approach was taken up by people in "algorithmic randomness".
- Some satisfactory theory was constructed around 1970, such as the theory of "Martin-Löf randomness".
- It was very different from standard measure-theoretic probability, mainly because of the restrictions imposed by computability.
- However, in this school of thought, the equivalences of three notions (concerning 0-1 sequences) were well understood :
  - Being random
  - Impossible to compress further
  - Impossible to make money in gambling (martingale)

## Shafer and Vovk (2001)

- Shafer and Vovk (2001) “Probability and Finance, It’s Only a Game!” appeared.
- Around 2003, Takeuchi started to tell me that the book is very interesting (despite his advice to me when I was a student here around 1980).
- Vladimir Vovk (PhD, 1988, Moscow State U) is one of the last students of Kolmogorov.
- In my opinion, at present it is the only alternative framework to measure-theoretic probability.
- Important theorems, such as the strong law of large numbers (SLLN), central limit theorem (CLT), the law of the iterated logarithm (LIL), can be proved in game-theoretic probability without requiring measure theory.

# Strength and weakness of game-theoretic probability (GTP)

## Strength

- Some clever proofs are very short. For example, even high school students can understand game-theoretic proof of SLLN.
- **Black-Scholes formula and CLT are equivalent.** In Shafer and Vovk, CLT and the Black-Scholes formula are proved “simultaneously”. Their proof shows that these are equivalent. (They do not use characteristic functions, but use the heat equation.)
- In GTP, the set of measure-zero is often more explicitly treated, by an explicit betting strategy diverging to  $+\infty$  on the set.
- Probability is not assume a priori. A game is assumed. Under the game, the players are forced to act probabilistically. (Why stock prices look random?)

# Strength and weakness of GTP

## Weakness

- Some proofs are, of course, almost the same in measure-theoretic probability and GTP.
- Some simple notions under usual probability, such as independence, identical distribution, are not easy to formulate. (GTP inherently assumes martingale.)
- In 2001 book, continuous stochastic processes were treated by nonstandard analysis, which was probably not very convincing to many people.
- This difficulty was overcome based on the idea in “A new formulation of asset trading games in continuous time . . .” by Takeuchi, Kumon and Takemura, *Bernoulli*, 2009, and completely generalized in “Continuous-time trading and the emergence of probability” by Vladimir Vovk (to appear in *Finance and Stochastics*).

# Introduction to GTP using a coin-tossing game

- Complete information game between two players
  - **Skeptic** (statistician, investor) bets on some outcome.
  - **Reality** (nature, market) decides the outcome.
- **Skeptic**  $\rightarrow$  **Reality**  $\rightarrow$  **S**  $\rightarrow$  **R**  $\rightarrow$  .  
They play in turn.
- One round: (**S**keptic's turn, **R**eality's turn) in this order
- $n = 1, 2, \dots$  denote rounds.
- Skeptic's initial capital:  $\mathcal{K}_0 = 1$
- At each round, Skeptic first announces how much he bets:  $M_n \in \mathbb{R}$ .  
 $M_n$  can be any real number and can be arbitrarily small. Negative  $M_n$  allowed (short selling).

# Introduction to GTP by a coin-tossing game

- After knowing  $M_n$ , Reality chooses the outcome  $x_n = 0$  or  $x_n = 1$ .
- Payoff to Skeptic :  $M_n(x_n - p)$ , where the “price”  $0 < p < 1$  of the “ticket” is given before the game.  $p$  is the success probability or the “risk neutral probability”.
- Skeptic’s capital changes as  $\mathcal{K}_n = \mathcal{K}_{n-1} + M_n(x_n - p)$ .

In summary:

$\mathcal{K}_0 = 1, 0 < p < 1$ : given

FOR  $n = 1, 2, \dots$

Skeptic announces  $M_n \in \mathbb{R}$ .

Reality announces  $x_n \in \{0, 1\}$ .

$\mathcal{K}_n := \mathcal{K}_{n-1} + M_n(x_n - p)$ .

END FOR

# Introduction to GTP by a coin-tossing game

- Reality can choose the sign of  $x_n - p$  as the opposite of the sign of  $M_n$ . Therefore Reality can always decrease Skeptic's capital.
- No-win situation for Skeptic?
- But then Reality is forced to observe SLLN!

**Theorem** *There exists **Skeptic's** strategy  $\mathcal{P}$ . (He can announce  $\mathcal{P}$  even before the start of the game.) If **Skeptic** uses  $\mathcal{P}$ , then he is never bankrupt and whenever Reality violates*

$$\lim_{n \rightarrow \infty} \frac{1}{n} (x_1 + \cdots + x_n) = p,$$

*then*

$$\lim_{n \rightarrow \infty} \mathcal{K}_n = \infty.$$

## Bayesian Skeptic for a coin-tossing game

- Although the proof of SLLN in Shafer and Vovk (2001) is short, we give an alternative proof (just for a coin-tossing game) based on Bayesian Skeptic (in *Stochastic Analysis and Applications*, 2008).
- We found that the strategy was already discussed in Jean Ville (1939) “Étude critique de la notion de collectif” (English translation by G.Shafer).
- Kullback-Leibler divergence very naturally comes out from our strategy. So Ville might have known KL-divergence.

## Bayesian Skeptic for a coin-tossing game

- We suppose that Skeptic uses a strategy based on a beta prior distribution for  $p$

$$p \sim p^{\alpha-1}(1-p)^{\beta-1}/B(\alpha, \beta),$$

where  $\alpha, \beta$  are prior numbers of heads and tails.

- Then his prediction of success probability for the  $n$ -th round is

$$\hat{p}_n = \frac{\text{"Number of heads up to } n-1" + \alpha}{n-1 + \alpha + \beta}.$$

- Consider Skeptic's strategy

$$\mathcal{P} : M_n = \mathcal{K}_{n-1} \frac{\hat{p}_n - p}{p(1-p)}$$

- In the following we let  $1 = \alpha = \beta$  for notational simplicity (uniform prior).

## Bayesian Skeptic for a coin-tossing game

- If Skeptic uses this  $\mathcal{P}$ , then his capital at time  $n$  is explicitly given as

$$\mathcal{K}_n = \frac{h_n! t_n!}{(n+1)! p^{h_n} (1-p)^{t_n}} = \frac{\int_0^1 p^{h_n} (1-p)^{t_n} dp}{p^{h_n} (1-p)^{t_n}}, \quad (1)$$

where  $h_n = x_1 + \dots + x_n$  (# of heads), and  $t_n = n - h_n$ .

- Yes, this is a likelihood ratio of Bayes marginal distribution and the binomial distribution with the risk neutral probability  $p$ .
- In general, a capital process  $\mathcal{K}_n$  is “always” a likelihood ratio.
- LR process is a non-negative martingale process.

# Inductive proof of the capital process

- Under  $\mathcal{P}$

$$\mathcal{K}_n = \mathcal{K}_{n-1} + M_n(x_n - p) = \mathcal{K}_{n-1} \left( 1 + \frac{\hat{p}_n - p}{p(1-p)} (x_n - p) \right),$$

where  $\hat{p}_n = (h_{n-1} + 1)/(n + 1)$ .

- When  $x_n = 1$ ,

$$1 + \frac{\hat{p}_n - p}{p(1-p)} (1 - p) = 1 + \frac{\hat{p}_n - p}{p} = \frac{\hat{p}_n}{p} = \frac{h_n}{(n+1)p}.$$

- When  $x_n = 0$  (by symmetry),

$$1 - \frac{\hat{p}_n - p}{p(1-p)} p = 1 - \frac{\hat{p}_n - p}{(1-p)} = \frac{1 - \hat{p}_n}{1-p} = \frac{t_n}{(n+1)(1-p)}.$$

- Then the induction works.

# KL divergence and capital process

- Stirling's formula for  $x!$

$$\log x! = \left(x + \frac{1}{2}\right) \log x - x + O(1) = x \log x - x + O(\log x)$$

- Asymptotic behavior of  $\log \mathcal{K}_n$

$$\begin{aligned} \log \mathcal{K}_n &= \log h_n! + \log t_n! - \log(n+1)! - h_n \log p - t_n \log(1-p) \\ &= h_n \log h_n + t_n \log t_n - n \log n - (h_n + t_n - n) \\ &\quad - h_n \log p - t_n \log(1-p) + O(\log n) \\ &= h_n \log \frac{h_n}{np} + t_n \log \frac{t_n}{n(1-p)} + O(\log n). \end{aligned}$$

# KL divergence and capital process

- The sum of the first two terms is the KL divergence!
- Hence

$$\log \mathcal{K}_n = nD\left(\frac{h_n}{n} \parallel p\right) + O(\log n).$$

- If  $h_n/n$  deviates from  $p$ , then Skeptic's capital  $\mathcal{K}_n$  grows exponentially with the rate  $D\left(\frac{h_n}{n} \parallel p\right)$ .

## Non-negative martingales and likelihood ratios

As a standard textbook material, I will check that in the measure-theoretic framework the following two things are equivalent.

- ① Non-negative martingales with expected value 1.
- ② Likelihood ratios

Martingale  $\Rightarrow$  LR

- Let  $\mathcal{F}_n$ ,  $n = 0, 1, 2, \dots$  be a filtration.
- Let  $\mathcal{F} = \mathcal{F}_\infty$  be the smallest  $\sigma$ -field containing them.
- Fix a probability measure  $P$  on  $\mathcal{F}$  and let  $\mathcal{K}_n$ ,  $n = 0, 1, 2, \dots$  be a non-negative martingale under  $P$  with  $E(\mathcal{K}_n) = 1$ ,  $\forall n$ .
- Define  $Q_n$  on  $\mathcal{F}_n$  by

$$Q_n(A) = \int_A \mathcal{K}_n dP, \quad A \in \mathcal{F}_n.$$

- Then it is an easy exercise to show that  $Q_n$ 's are a consistent family of distributions and  $\mathcal{K}_n$  is the likelihood ratio:  $\mathcal{K}_n = dQ_n/dP_n$ .

# Non-negative martingales and likelihood ratios

LR  $\Rightarrow$  Martingale

- Let  $Q_1, Q_2, \dots$  be a consistent family of probability distributions on  $\mathcal{F}_n$ ,  $n = 0, 1, \dots$ , such that each  $Q_n$  is absolutely continuous with  $P$ .
- Define

$$\mathcal{K}_n = \frac{dQ_n}{dP}.$$

- Then

$$E(\mathcal{K}_n) = \int_{\Omega} \frac{dQ_n}{dP} dP = \int_{\Omega} dQ_n = Q_n(\Omega) = 1.$$

- Furthermore we show  $E(\mathcal{K}_{n+1} | \mathcal{F}_n) = \mathcal{K}_n$ . It suffices to check that for any  $A \in \mathcal{F}_n$

$$\int_A \mathcal{K}_n dP = \int_A \mathcal{K}_{n+1} dP.$$

However this is equivalent to the consistency condition

$$Q_n(A) = Q_{n+1}(A).$$

# Non-negative martingales and likelihood ratio (GTP)

- From GTP, the capital process  $\mathcal{K}_n \geq 0$  is a non-negative martingale with expected value 1 under any risk neutral probability measure.
- However not all non-negative measure-theoretic martingales with expected value 1 can be realized as a capital process. It depends on how rich is the move space of Skeptic.
- If the game is “complete”, such as the coin-tossing game, then the converse is true.

## A sequential test can be constructed from betting

- Let  $\mathcal{K}_n$  be a non-negative martingale with  $E(\mathcal{K}_n) = 1$ .
- By Markov inequality

$$P(\sup_n \mathcal{K}_n \geq 1/\alpha) \leq \alpha.$$

- Hence a sequential testing procedure with the level of significance  $\alpha$  is constructed by rejecting the null hypothesis as soon as  $\mathcal{K}_n \geq 1/\alpha$ .
- Suppose that the data generating process for  $X_1, X_2, \dots$ , is given as a null hypothesis. If you are allowed to bet on  $X_1, X_2, \dots$  and if you can multiply your capital 20-fold, then the null hypothesis is rejected with the significance level of 5%.
- See for example, “New procedures for testing whether stock price processes are martingales” in *Computational Economics*, 2010.

## A sequential test can be constructed from betting

- In this sequential setting, betting strategies need not be formal or fully specified. Any betting is OK as long as the future observations are never used (of course).
- On the other hand, when we obtain a batch sample of size  $n$ , we often have to be careful that we should have decided to use a particular procedure before seeing the actual data.
- This “hindsight” effect even exists in the maximized likelihood. Then various information criteria are needed to take the hindsight effect into consideration.
- Compared to the standard batch sample setting, use of betting in a sequential test can be more informal.

# Summary of the talk

- I have discussed background for game-theoretic probability.
- I did some mathematics of Bayesian betting strategy for coin-tossing games.
- I tried to explain why likelihood ratio appears as the capital process.
- I indicated that capital process (i.e. LR) can be used as a measure of departure from the null hypothesis, leading to a simple sequential test.